

## Key Learning in Art and Design: Years 5 and 6

Exploring and Developing Ideas		Evaluating and Developing Work			
<ul style="list-style-type: none"> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.</li> <li>Question and make thoughtful observations about starting points and select ideas to use in their work.</li> <li>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.</li> </ul>		<ul style="list-style-type: none"> <li>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them.</li> <li>Adapt their work according to their views and describe how they might develop it further.</li> <li>Annotate work in a journal.</li> </ul>			
Drawing					
<ul style="list-style-type: none"> <li>Work from a variety of sources including observation, photographs and digital images.</li> <li>Work in a sustained and independent way to create a detailed drawing.</li> <li>Develop close observation skills using a variety of view finders.</li> <li>Use a journal to collect and develop ideas.</li> <li>Identify artists who have worked in a similar way to their own work.</li> </ul>		<b>Lines, Marks, Tone, Form and Texture</b> <ul style="list-style-type: none"> <li>Use dry media to make different marks, lines, patterns and shapes within a drawing.</li> <li>Experiment with wet media to make different marks, lines, patterns, textures and shapes.</li> <li>Explore colour mixing and blending techniques with coloured pencils.</li> <li>Use different techniques for different purposes i.e. shading, hatching within their own work.</li> <li>Start to develop their own style using tonal contrast and mixed media.</li> </ul>		<b>Perspective and Composition</b> <ul style="list-style-type: none"> <li>Begin to use simple perspective in their work using a single focal point and horizon.</li> <li>Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background.</li> <li>Show an awareness of how paintings are created i.e. Composition.</li> </ul>	
Digital Media	Painting	Printing	Textiles	3-D	Collage
<ul style="list-style-type: none"> <li>Record, collect and store visual information using digital cameras etc.</li> <li>Present recorded visual images using software e.g. Photostory, Powerpoint.</li> <li>Use a graphics package to create and manipulate new images.</li> <li>Be able to Import an image (scanned, retrieved, taken) into a graphics package.</li> <li>Understand that a digital image is created by layering.</li> <li>Create layered images from original ideas.</li> </ul>	<ul style="list-style-type: none"> <li>Develop a painting from a drawing.</li> <li>Carry out preliminary studies, trying out different media and materials and mixing appropriate colours.</li> <li>Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music.</li> </ul> <b>Colour</b> <ul style="list-style-type: none"> <li>Mix and match colours to create atmosphere and light effects.</li> <li>Be able to identify and work with complementary and contrasting colours.</li> </ul>	<ul style="list-style-type: none"> <li>Create printing blocks by simplifying an initial journal idea.</li> <li>Use relief or impressed method.</li> <li>Create prints with three overlays.</li> <li>Work into prints with a range of media e.g. pens, colour pens and paints.</li> </ul>	<ul style="list-style-type: none"> <li>Use fabrics to create 3D structures.</li> <li>Use different grades of threads and needles.</li> <li>Experiment with batik techniques.</li> <li>Experiment with a range of media to overlap and layer creating interesting colours and textures and effects.</li> </ul>	<ul style="list-style-type: none"> <li>Shape, form, model and construct from observation or imagination.</li> <li>Use recycled, natural and man-made materials to create sculptures.</li> <li>Plan a sculpture through drawing and other preparatory work.</li> <li>Develop skills in using clay including slabs, coils, slips, etc.</li> <li>Produce intricate patterns and textures in a malleable media.</li> </ul>	<ul style="list-style-type: none"> <li>Add collage to a painted, printed or drawn background.</li> <li>Use a range of media to create collages.</li> <li>Use different techniques, colours and textures etc. when designing and making pieces of work.</li> <li>Use collage as a means of extending work from initial ideas.</li> </ul>
Advised curriculum coverage maximum three media per year					

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